

STATISTICS:

F MN(75)
A IN(40)
S UN(100)
E UN(100)
R MN(75)
I UN(100)
P UN(100)
Health: 315 **Str:** 100/150
Karma: 275
Resources: UN
Popularity: -100
Height: 7'6"
Weight: 515lbs.
Eyes: Red
Hair: None

BACKGROUND

Real Name: Prince Uxas
Occupation: Ruler of Apokolips
Legal Status: Universal Terrorist
Identity: known and feared throughout the universe
Place of Birth: Apokolips
Marital Status: Widowed, remarried
Known Relatives: Heggra (mother, deceased), Steppenwolf (uncle), Suli (wife, deceased), Tigra (wife), Orion and Kalibak (sons), Yuga Khan (father)
Base of Operations: Apokolips
Present Group Affiliation: Darkseid is the absolute ruler of his planet

KNOWN POWERS:

Omega Effect: Shift Z(500). Darkseid's Omega effect gives him the following powers:
 *Electrical Generation
 *Damage Transferral
 *Disruption

*Time Travel
 *Teleportation
 *Regathering
 *Power Boost: +1CS to Strength, Endurance or Invulnerability for 10 - 20 turns.
 *Omega Beams: Shift Z damage, disintegration or teleportation.
 Invulnerability: Monstrous protection against Physical and Energy attacks.
Talents:
 Leadership, All Science Skills



DC STAT BOX

DEX: 10	STR: 25	BODY: 16
INT: 18	WILL: 26	MIND: 20
INFL: 17	AURA: 17	SPIRIT: 18
INITIATIVE: 45	HP: 250	

Powers:

Continuum Control: 30,
 Invulnerability: 20,
 Regeneration: 8, Regeneration: 8, Warp: 65

Bonuses and Limitations:

* Miscellaneous: Through his

Continuum Control Power, Darkseid can exercise the Omega Effect (see below).

* Miscellaneous: Darkseid's Continuum Control, Warp, and Dimension Travel Powers are all powered by X-Element, which he absorbs into his body (see below).

Skills:

Charisma (Intimidation): 18, Scientist: 15

The Omega Effect:

Darkseid's most terrifying power is the "Omega Effect". These potent beams of energy project from his eyes and can lock on and trace their chosen targets. If Darkseid uses Continuum Control to attack a target with an Energy Blast and receives a number of RAP's equaling or exceeding twice the target's BODY, he can disintegrate the target, scattering its atoms across the entire cosmos. Later Darkseid can then reassemble and resurrect targets that have been destroyed in this fashion by making a successful Action Check against an OV and RV, both equal to twice the target's BODY.

Furthermore, Darkseid's Powers can affect targets well beyond his line of sight (up to 30AP's away) and even have the capability to reach out into other dimensions.

X-Element:

Darkseid's Continuum control, Dimension Travel, and Warp Powers are all fueled by supply

of X-Element, which he absorbs into his body. Treat all of these Powers as though they had a Gadget Reliability Number of 2. Once any of the Powers 'breaks down,' Darkseid has exhausted his supply of X-element and must replenish it to use any of these Powers again. To replenish the X-Element, Darkseid must return to his fortress in Armagetto and undergo a process that takes approximately one hour (10 APs)

SAGA STAT BOX

20 Strength Intellect 10
4 Edge * Hand Size 6
10 Agility Willpower 21

SKILLS:

Axes, Brawling, Spears, Swords; Marksmanship; Assessment, Energy Control (Omega-Effect), Lore (Apokolips), Trivia (The Anti-Life Equation); Intimidation; Leadership, Manipulation, Military

POWERS:

Body Armor +8
 Immortality
 Invulnerability to Aging, Diseases, Gases, and Poison
 Life Support 18 20
 "Omega Effect" 25
 Cosmic Energy Control (Animation Constructs, Necromancy), Dimensional Travel (Banishment,

Gateway, Passengers, Summoning), Energy Blast (Disintegration, Reintegration, Wide-Angle Beam), Regeneration (Damage Transfer, Raising the Dead), Teleportation (Banishment, Gateway, Passengers, Summoning), Time Control, Transmutation, ESP 12 (Limit: Only for use with Teleportation/Summoning Power Stunts [Cosmic Energy Control])
 Psi-Screen +5,
 Resistance +10 to Cold, Energy, Fire, and Pressure

EQUIPMENT:

Boom Tube Device +5
 Teleportation 20, (Limit: Charged-Indeterminate amount of uses - can be recharged with more X-Element)

MARVEL UNIVERSE:

ABILITIES:

Intelligence: 9
 Strength: 10
 Agility: 4
 Speed: 2
 Durability: 8

8

24

ACTIONS:

Close Combat: 7
 (Strength Bonus or Weapon Modifier)
 Ranged Combat: 7
 (Weapon Modifier)
 -Energy Weapons
 General Knowledge: 9

-Anti-life Equation
 -Tactics/Strategy
 -Vast Knowledge
 General Knowledge: 6
 (Intelligence Bonus)
 -Most scientific areas
 Genetic Engineering: 8
 (Intelligence bonus)
 Invention: 8
 (Intelligence bonus)
 Omega Effect: 14
 -Force blasts, x2 damage
 -Disintegration
 -Teleportation
 -Dimensional Travel
 Technology 9
 (Intelligence Bonus)
 Social Skills: 6
 (Intelligence Bonus)
 -Intimidate
 -Apokolips culture/language
 -New Genesis culture/
 language
 Vehicle Operation: 4
 -Spacecrafts

MODIFIERS:

Reflexive Dodge: (+2)
 Toughness: (+9)
 Healing Factor
 Immortality
 Wealth: (+10)

EQUIPMENT:

Body Armor: +1
 Boom Tube: 9
 Teleportation
 Omni-Gadgets: 9

DC UNIVERSE:

REFLEXES 3D: Brawling 16D,
melee weapons 16D
 COORDINATION 4D:
Marksmanship 17D (Omega

Beams +3D)
 PHYSIQUE 6D(35D): Lifting
 37D, Resistance 39D
 KNOWLEDGE 14D: Arcane Lore
 9D (Anti-life Equation +4D),
Research 18D (Anti-life
 Equation, The Source +2D
 each), Scholar 15D (Strategy
 +4D), Science 15D (Astronomy,
 Biochemistry, Chemistry,
 Mechanics, Physics, Radiology,
 +3D)
 PERCEPTION 20D: Know How
 25D (Omega Beams +5D),
Repair 22D, Streetwise 24D
 PRESENCE 20D: Command 23D,
Interrogation 21D, Intimidation
 21D, Willpower 25D

ADVANTAGES: Courage -2D,
Intimidating Grin -2D,
Leadership Ability
 -2D, Observant -2D,
 Preparedness -2D,
Obscure Knowledge -2D,
Technologically Advanced
 -20D, Wealth 14D
 DISADVANTAGES:
Delusions of Grandeur
 +3D, Enemies 6D (New Gods
 of New Genesis), Hides
Emotions, +1D, Obsessive
Tendencies +3D, Unattractive
Appearance

SPEED: 30
 PDV: 8
 P/L BONUS: + 17
 UNARMED BDV: 7D
 HERO POINTS: 4
 BODY POINTS: 185
 VILLAIN POINTS: 250
 CHARACTER POINTS: 400

POWERS: Disintegration
 (Omega Beams) 65D limitation:
 Singularity [Omega Beams];

enhancement: Mastery),
 Longevity 30D, Super-
 attributes: Physique 29D,
 Teleportation (Omega Beams)
 65D (limitation: Singularity
 [Omega Beams]; enhancement:
 Mastery), Invulnerability: 12D,
 Resurrection (Omega Beams)
 65D (power affects only those
 disintegrated by the Omega
 Beam; limitation: Singularity
 [Omega Beams]; enhancement:
 Mastery))

POWER GRID	1	2	3	4	5	6	7	8	9	10	11	12
INTELLIGENCE												
STRENGTH												
SPEED												
DURABILITY												
ENERGY PROJECTION												
FIGHTING SKILLS												

