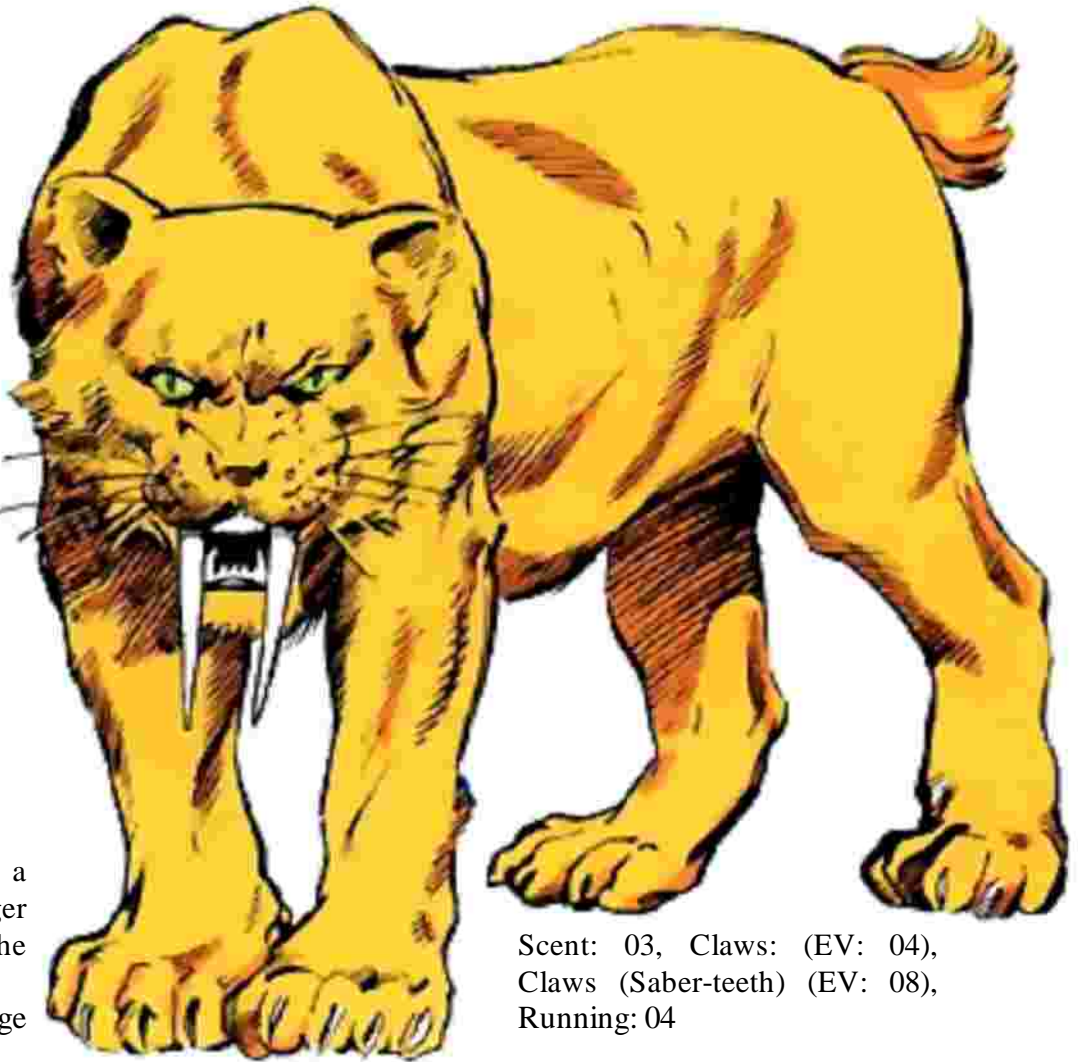


**STATISTICS:**

**F** IN(40)  
**A** RM(30)  
**S** RM(30)  
**E** RM(30)  
**R** PR(4)  
**I** EX(20)  
**P** TY(6)  
**Health:** 130 **Str:** 26  
**Karma:** 30  
**Resources:** None  
**Popularity:** 0  
**Height:** 4' at the shoulder  
**Length:** Unrevealed  
**Weight:** 800 lbs  
**Eyes:** Green  
**Hair:** Tan



**BACKGROUND**

**Real Name:** Zabu  
**Occupation:** Pet  
**Legal Status:** Inapplicable  
**Identity:** Zabu's existence as a true prehistoric saber-tooth tiger is not given credence by the general populace of Earth  
**Place of Birth:** The Savage Land  
**Marital Status:** Inapplicable  
**Known Relatives:** None  
**Base of Operations:** The Savage Land  
**Present Group Affiliation:** Loyal companion to Ka-Zar and Shanna the She-Devil

**KNOWN POWERS:**

**Fangs:** Incredible Edged damage  
**Claws:** Remarkable Edged damage  
**Running:** Good land speed (4 areas/round) for up to 5 rounds before he must slow for at least 10 rounds to recover  
**Heightened Senses:** Zabu is

capable of following a scent with Amazing ability. His hearing, at Remarkable rank, is keen enough to sense a footstep in a 3-area radius. Zabu does not possess true infravision, but he possesses night sight sufficient to allow him to take no penalties in normal darkness

**Scent:** 03, **Claws:** (EV: 04), **Claws (Saber-teeth)** (EV: 08), **Running:** 04

**Skills:** Military Science (Camouflage Self): 02, Thief (Stealth): 04

**Advantages:** Lightning Reflexes

**Connections:** Ka-Zar (High), Shanna the She-Devil (High)

**DC STAT BOX**

<b>DEX:</b> 8	<b>STR:</b> 7	<b>BODY:</b> 6
<b>INT:</b> 1	<b>WILL:</b> 2	<b>MIND:</b> 1
<b>INFL:</b> 2	<b>AURA:</b> 1	<b>SPIRIT:</b> 2
<b>INITIATIVE:</b> 10	<b>HP:</b> 25	

**Powers:** Analytical Smell/Tracking

**SAGA STAT BOX**

11 Strength	Intellect 2
1 Edge * Hand Size 3	
8 Agility	Willpower 3

**SKILLS:**

Natural Weapons; Tracking

**POWERS:**

Claws +3  
 Claws +6 ('Saber-Teeth')  
 Enhanced Senses  
 Scent 7  
 Leaping 4

CALLING: Animal Nature,  
 Guardian (Ka-Zar, Shanna)  
 HINDRANCE: Monstrous

**MARVEL UNIVERSE:**

**ABILITIES:**

Intelligence: 1  
 Strength: 5  
 Agility: 3  
 Speed: 4  
 Durability: 4

4 12

**ACTIONS:**

Close Combat: 4  
 (Strength Bonus or Weapon  
 Modifier)

**MODIFIERS:**

Toughness: (+1)  
 Claws: (+2)  
 Teeth: (+3)

**DC UNIVERSE:**

REFLEXES 4D: Brawling 5D,  
dodge 5D, sneak 5D  
 COORDINATION 4D  
 PHYSIQUE 6D: Leap 8D,

resistance, 7D, running 7D  
 KNOWLEDGE 1D  
 PERCEPTION 2D Search 3D,  
Tracking 8D  
 PRESENCE 2D Intimidation 5D,  
willpower 2D

ADVANTAGES: Contact (Ka-  
 Zar and Shanna the She-Devil)  
 -6D each, Courage -2D, Patron  
 (Ka-Zar) -4D

DISADVANTAGES: Unattrac-  
 tive Appearance +2D (actually  
 pretty good-looking as critters  
 go, but still a terrifying saber-  
 tooth tiger)

SPEED: 70  
 PDV: 3  
 P/L BONUS: +5  
 UNARMED BODY BDV: 1D  
 HERO POINTS: 10

BODY POINTS: 50  
 VILLAIN POINTS: 1  
 CHARACTER POINTS: 60

**NATURAL ABILITIES:**

Natural Armor (thick fur) 1D,  
Natural Weapons (claws) +3D,  
Natural Weapons (saber-fangs)  
 +5D, Darkness Vision (+2D to  
 Perception to see in the dark),  
Super-senses 1D (scent),  
Super-senses (1D) (eyesight)

POWER GRID	1	2	3	4	5	6	7	8	9	10	11	12
INTELLIGENCE												
STRENGTH												
SPEED												
DURABILITY												
ENERGY PROJECTION												
FIGHTING SKILLS												



ZABU

PL8

STRENGTH	STAMINA	AGILITY	DEXTERITY	FIGHTING	INTELLECT	AWARENESS	PRESENCE
7	4	3	1	7	-2	2	0

POWERS

**Growth:** Growth 2 (Innate; Permanent, -1 active defenses included,) - 4 points  
**Senses 2** (Low-Light Vision, Scent) - 2 points  
 Protection 4 - 4 points  
**Claws:** Strength-based Damage 2 - 2 points  
**Saber-Teeth:** Strength-based Damage 5, Penetrating 10 - 15 points

ADVANTAGES

All-out Attack, Fast Grab, Improved Critical (Saber-Teeth) 2, Improved Hold (Claws), Power Attack

SKILLS

Close Combat: Claws 3 (+10), Close Combat: Sabers 3 (+10), Perception 5 (+6), Stealth 8 (+11).

COMPLICATIONS

**Relationships:** Zabu is the faithful companion of Ka-Zar the Savage and Shanna the She-Devil. He will fight to the death on their behalf.

OFFENSE

INITIATIVE +3

Claws +10 Close Damage 9  
 Sabers +10 Close Damage 15 (Penetrating 10) Crit. 19-20

DEFENSE

DODGE	6	FORTITUDE	6
PARRY	7	TOUGHNESS	6
WILL	3		

POWER POINTS

ABILITIES	44	SKILLS	10
POWERS	27	DEFENSES	6
ADVANTAGES	6	TOTAL	93

